### David Benhamou



⋇

Shevet Levi 10/16, Ashdod davidbenh26@gmail.com 054-4663533

## EDUCATION

#### Netcraft

Course user experience and user interface

2016

#### Mentor

Course Web Design & Development

2005 - 2006

#### **GOBELINS** Paris

B.A. Degree in Visual COMMUNICATION

1996 - 1998

### DESIGN & Software skills

Illustrator, InDesign, Photoshop, Sketch, Adobe XD, InVision, Axure, Zeplin, Figma



Hebrew (Fluent), English (Intermediate) French (Native speaker)

### INTEREST

Theatre, Music Acoustic Guitar, motorcycle enthusiast, Acrylic paint, Sport Squash

# EXPERIENCE

<b>Sweetch</b> Head of Product Design 2022-2023	<ul> <li>Ideate, design, and launch new features.</li> <li>Develop and manage the company's design system across various platforms.</li> <li>Conduct user and market research with the help of behavioral scientists.</li> <li>Optimize user experience through A/B testing and live data analysis.</li> <li>Collaborate with mobile R&amp;D team to ensure seamless user experience.</li> <li>Supervise design projects with external vendors</li> </ul>
<b>Thales group</b> Head of Product Design 2020-2022	<ul> <li>Sentinelle EMS, Software Monetization Drivers</li> <li>Gathering and evaluating user requirements in collaboration with the product manager</li> <li>Presenting UX design concepts to the project stakeholders for review and feedback</li> <li>Designed mobile UX, collaborating with business and design teams</li> </ul>
<b>IBM</b> Product Designer 2018-2020	<ul> <li>Lead the design of several products</li> <li>Perform user research, interviews, Create UX flows, wireframes, high-level prototypes and Conduct usability testing.</li> <li>Work closely with Product.</li> <li>Managers, Designers, R&amp;D teams, and QA to create intuitive user experiences.</li> </ul>
<b>Secubit Ltd</b> Senior UX/UI Designer 2018-2020	• Al-powered suite of tools designed to record and analyze info about weapon usage and operator's performance for future best practices in maintenance and operational efficiency
Interacting Technology Designer UX/UI 2014-2016	<ul> <li>Refocused skill set to go from branding to UX/ UI centric projects in High-tech</li> <li>Designed UX/UI. Updated user flows . Created data outline, wireframes, interactive prototypes, visual style, code-ready scenes, and UI animations.</li> </ul>
Inkod UI designer 2010-2014	<ul> <li>Designed the backend interface for financial software platform</li> <li>Created flows, wireframes, visual frameworks, high-resolution mockup, functional</li> <li>Prototypes, animations, icons and documentation.</li> </ul>